**Team 5 – Quiz**

**Chapter 7: Design and Implementation**

| **No** | **Quiz Questions** | **Student/Author Name** |
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| 1 | What are the 4 fundamental object oriented concepts? | Yash Kantharia |
| 2 | \_\_\_\_\_\_\_\_\_\_\_\_ is the process of realizing the design as an executable program. | Poonam Adtani |
| 3 | \_\_\_\_\_\_\_\_\_\_ and \_\_\_\_\_\_\_\_\_\_ of market software products can be an expensive project. | Tharun Reddy |
| 4 | The ability to protect some components of the object from external entities is called \_\_\_\_. | Poonam Adtani |
| 5 | What are the 2 basic types of polymorphism? | Alan Parmar |
| 6 | What are Inheritances implemented on? | Maneesha Narahari |
| 7 | Object-oriented design uses fundamental terms -  \_\_\_\_ and \_\_\_\_\_ | Sarvesh Desai |
| 8 | What are the 4 fundamental perspectives of system perspective? | Saichand Reddy |
| 9 | An \_\_\_\_\_\_\_\_ model is a dynamic model that shows how the system interacts with its environment, how it is used by Actors. | Tharun Reddy |
| 10 | What are some common design patterns? | Yash Kantharia |